IN THE SPECIFICATION

Please amend the specification as follows:

The paragraph beginning at page 6, line 27 is amended as follows:

In some embodiments, the Customer Corporate Data Center 218 contains the bulk of the network servers supporting gaming properties owned by the corporation. Major elements of the gaming service network include Auth server 232, Gaming Management Server 236, and Progressive Server 238. In some embodiments, Auth Server [[32]] 232 provides authentication, authorization and content integrity for client devices attempting to interact with other servers and services in the architecture.

The paragraph beginning at page 7, line 12 is amended as follows:

The Customer Property [[16]] 216 contains gaming machines 10, which in some embodiments allow remote updates and configuration through a network interface on the gaming machine. In some embodiments, a Boot Server 234 contains a DHCP service that facilitates the distribution of IP addressing to the gaming machines 10. It should be noted that any device capable of supporting a wagering game could be substituted for gaming machine 10. For example, a personal or laptop computer executing a wagering game may participate in the gaming network using the services described below.

The paragraph beginning at page 19, line 21 is amended as follows:

FIG. 5B illustrates a method according to an embodiment of the invention for providing an event management service to a client in a gaming machine network. In particular, FIG. 5B illustrates a usage scenario involving a message sequence 500 that describes how a gaming device [[502]] 10 sends event related data to an event management service 503 through a routing service 502. Message sequence 500 is but one example of a message sequence. Those of skill in the art will appreciate that other message sequences for other types of requests are within the scope of the invention. Additional information for each message is provided below as defined by the reference number in FIG. 5B.

The two paragraphs beginning at page 20, line 7 are amended as follows:

At 525 an event occurs at the Gaming Machine [[501]] 10.

At 526 the Gaming Machine [[501]] 10 sends an message containing the event to the Routing Service 502 (SOAP).